
new version 0.6.1 does not compile on Linux

Posted by willy - 2008/03/12 09:16

make fails for PokerTH-0.6.1.src.tar.bz2 due to wrong LIBS defined in pokerth_game.pro and missing comments for in src/pokerth.cpp.

```
make
....
g++ -no_dead_strip_inits_and_terms -o pokerth obj/pokerth.o ....
....
obj/moc_timeoutmsgboximpl.o obj/moc_mymessagedialogimpl.o -Llib -L/usr/lib -lpokerth_lib -lboost_thread-mt -
lboost_filesystem-mt -lcrypto_static -lSDL_mixer_static -lSDL -lmikmod -lpthread -L/usr/lib/qt4/plugins/imageformats/ -
ljpeg -L/usr/lib/qt4/plugins/imageformats/ -lqgif -lQtGui -lQtCore
g++: nicht erkannte Option »-no_dead_strip_inits_and_terms«
/usr/bin/ld: cannot find -lcrypto_static
```

I replaced pokerth_game.pro and src/pokerth.cpp with modules from the todays svn-version and then it compiled and linked well (March 12, 2008).

BTW: the compiler-message "g++: nicht erkannte Option »-no_dead_strip_inits_and_terms«" is only a Warning.

Willy

Why is g-plus-plus only displayed as "g :." in Preview?

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Re:new version 0.6.1 does not compile on Linux

Posted by doitux - 2008/03/12 09:34

Hi williy

Thx for the hint. i will fix this immediately.

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Re:new version 0.6.1 does not compile on Linux

Posted by doitux - 2008/03/12 13:10

Done. Can you please try if it works now?

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Re:new version 0.6.1 does not compile on Linux

Posted by willy - 2008/03/12 13:42

Hi doitux,
very impressive, a reaction fast as lightning and even the solution works. :)
thanks, Willy

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